

COURSE SPECIFICATION DOCUMENT

Academic School/Department:	CASS
Programme:	BA Art History and Visual Culture
FHEQ Level:	5
Course Title:	Art of Prehistoric Europe
Course Code:	AVC 5415
Course Leader:	Dr Nicola Mann
Student Engagement Hours:	120
Lectures:	22.5
Seminar / Tutorials:	22.5
Independent / Guided Learning:	75
Semester:	Spring
Credits:	12 UK CATS credits 6 ECTS credits 3 US credits

Course Description:

This course examines the art of prehistoric Europe in its social context, the history of archaeological thinking on the subject, and the representation of prehistoric art and society in museums, galleries and site-based heritage displays. Case studies will range from the Upper Palaeolithic to the Late Iron Age, and may include Upper Palaeolithic cave art, Early Neolithic megalithic art, Later Neolithic passage tomb art and architecture, Early Bronze Age symbols of power at the time of Stonehenge, and La Tène art of the 'Celtic' Iron Age. The museums and galleries of London with their world-class collections will be used as a learning resource and the course will involve field trips to sites which might include cave art at Creswell Crags and Lascaux, the Stonehenge and Avebury world heritage site, and megalithic art and architecture in the Orkney Isles and Malta.

Prerequisites: AVC 3200 or HST 3100

Aims and Objectives:

To introduce the art of prehistoric Europe in its social context
To consider the history of thinking on prehistoric art in Europe
To examine the representation of prehistoric art and society in museums, galleries and site-based heritage displays
To analyse a range of case studies of prehistoric art

Programme Outcomes:

A5(i), A5(ii), A5(iii); B5(i), B5(ii), B5(iii), C5(i)

A detailed list of the programme outcomes is found in the Programme Specification. This is maintained by the Academic Registry and located at: <http://www.richmond.ac.uk/content/academic-schools/academic-registry/program-and-course-specifications.aspx>

Learning Outcomes:

By the end of this course, successful students should be able to:

- Show a detailed understanding of prehistoric art in Europe in its social context, including a range of key examples across the region and through the time period
- Demonstrate a critical understanding of and engagement with the history of thinking on prehistoric art in Europe
- Show a critical understanding of and engagement with the representation of prehistoric art and society in museum, galleries and site-based heritage displays
- Demonstrate well-developed skills (e.g. groupwork, writing, oral presentations) which translate to the workplace
- Complete assigned work with a degree of clarity, technical competence and critical thinking, and a degree of independence and capacity for self-evaluation, appropriate for a 5000-level course

Indicative Content:

The art of prehistoric Europe in its social context
The history of thinking on prehistoric art in Europe
The representation of prehistoric art and society in museums, galleries and site-based heritage displays
A range of case studies of prehistoric art

Assessment:

This course conforms to the University Assessment Norms approved at Academic Board.

